

2023 - 2024 Old Dominion University Catalog  
 Bachelor of Science (BS) Interdisciplinary Studies with a Major in  
 Game Studies and Design - Development and Criticism (BS)

FALL SEMESTER (16 credits)      YEAR 1 - FRESHMAN (32 CREDITS)      SPRING SEMESTER (16 credits)

Language & Culture I

Mathematical Skills (MATH 101M for design majors, MATH 102M or 103M for development majors)

FALL SEMESTER (15 credits)

MATH 163M  
 Nature of Science I  
 Oral Communication  
 GAME 201T (Meets Impact of Technology)

FALL SEMESTER (15 credits)

Major Content Requirements:

Major course (see catalog)

YEAR 1 - FRESHMAN (32 CREDITS)

Language & Culture II

Transfer Guide

Transfer Guide

Transfer Guide

Transfer Guide

VCCS Equivalency:

Literature  
 Human Behavior

MATH 162M

Nature of Science II  
 Philosophy and Ethics (May be met by PHIL 355E)

GAME 240  
 CS 150, OR 151 OR 153

~~IDS 307, IDS 368 or 49~~ or IDS 49

GAME 450  
 Major course (see catalog)

SPRING SEMESTER (16 credits)

SPRING SEMESTER (15 credits)

SPRING SEMESTER (15 credits)

Transfer Guide

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CSC 201, ERG 126, ITP 132